



Compiled 1/3/18 - Stork

Qualifying announcement on WFDF.org (1/10/2001)

Nations Qualify for World Games Invites

Both the World Ultimate Championship in Heilbronn, Germany and The Discraft PDGA World Disc Golf Championships in Ann Arbor, Michigan had special importance because of the fact that

each event was also serving as the qualifying site for national participation in the 2001 World Games in Akita, Japan. The Akita Games represent a major breakthrough for disc sports as disc golf and ultimate will for the first time be offered as medal sports.

The invitations for ultimate were based on each county's top three divisional finishes.

The six teams who earned invitations were:

USA- 41 points

Canada- 41 points

Finland- 39 points

Sweden- 33 points

Germany- 32 points

Japan- 30 points, receiving an automatic invitation as the national host

Great Britain was barely edged out of an invitation with 30 points.

The invitations for disc golf were based on the combined finishes of each country's top two open pros and top open woman. The six counties earning invitations were:

US- 713 points

Sweden- 650.7 points

Canada- 531.6 points

Great Britain- 387.8 points

Japan-179 points, receiving an automatic invitation as the national host

New Zealand- 145.9 points

Chris "Max" Voigt of Germany was unfortunately his country's only entrant and he fell short of qualifying on his own at 110.5 points

Over the next several months, the national federations will go through various selection processes to determine which players will represent them in Akita. The ultimate squads will include 5 women and 5 men. Each country will send one woman and one man in disc golf. The disc golf format will be round-robin match play which promises to produce an exciting competition.

The selection of golfers for Canada and The United States will be coordinated by PDGA. Interested players will be asked to submit applications which will be considered by a panel which will be made up of The Disc Golf Hall of Fame members and other influential members of the North American disc golf community. That group will then forward its recommended candidates to the PDGA Board for final approval. North American players of exceptional merit can get more information on the qualification procedure by writing to Dan Roddick, of PDGA at cyberstork@aol.com

Call for Officials WFDF.org (2/2/2001)

ELECTION OF OFFICIALS (tentative)

The World Games allows WFDF to provide 9 total officials in addition to the President and Secretary General of the organization. The suggested plan is shown below for the officials that will be accommodated by Akita during The World Games. Additional officials are also needed for a variety of positions during the Ultimate and Disc Golf competition. They will be volunteer officials and will have to cover their own travel and accommodations.

3 - Officials for Disc Golf

- A. Chair of WFDF Disc Golf Committee (Paulsen)
- B. WFDF Technical Delegate (TD) for World Games 2001 (Morooka)
- C. Administrator of PDGA (Guru)

6 - Officials for Ultimate

- A. WFDF TD For World Games 2001 (Morooka)
- B. Chair of WFDF Ultimate Committee (Mead)
- C. Executive Director of the Ultimate Players association (UPA) (Gray)
- D. Three Additional officials to be selected by WFDF Board of Directors

It is a requirement that our Technical Delegate be one official at both competitions. We are open to other suggestions regarding the officials selection process. The final decision will be made at a WFDF Board of Director meeting in the second week of November. All inquires should be directed to Secretary General Dan Roddick and President Bill Wright.

Update on player selection

WFDF.org April 6, 2001

The countries which have qualified for the 2001 World Games in Akita are now selecting their players. This week we had news out of PDGA, which is coordinating the two North American disc golf teams. A panel of 34 voters (made up of Hall of Fame members and PDGA regional and state coordinators) has selected the candidates for the Canadian and US teams. These names will now go to the PDGA Board for final selection and then on to WFDF in January.

Panel Recommendations for World Games 2001

Canada (Women's competition)

Candidate-Elaine King- Etobicoke, Ontario

Alternate-Laura Smith- Talbotville, Ontario

Canada (Men's competition)

Candidate-Michael Sullivan- Toronto, Ontario

Alternate-Bryan Motley- Toronto, Ontario

Second Alternate-Eric Vandenberg- Etobicoke, Ontario

United States (Women's competition)

Candidate-Juliana Korver- Orange City, Iowa

Alternate-Sylvia Voakes- Bowling Green, Kentucky

United States (Men's competition)

Candidate-Barry Schultz- Sheboygan, Wisconsin
Alternate-Scott Stokely- Ft. Collins, Colorado
Second Alternate-Rick Voakes- Bowling Green, Kentucky

(You may be wondering about the absence of current World Champ, Ken Climo. Kenny opted not to apply for Akita because of a scheduling conflict with a long-standing family gathering.)

WFDF.org (4/4/2001)

Summary of selection process



Here is some background and an update on the status of disc sports in the 2001 World Games in Akita, Japan.

The opportunity to present disc sports as a medal sport in the World Games is the culmination of a relatively long process that began with the establishment of the World Flying Disc Federation in 1985 and its subsequent acceptance into the General Association of International Sports and the International World Games Association. The drive for participation of disc sports in the World Games has been tirelessly

spearheaded by WFDF Board member, Prof. Fumio Morooka of Japan. Demonstration activities were provided at the last World Games in Finland along with a continuing political effort to secure a position in the Akita Games. Over the last year, the effort has intensified a great deal as the IWGA narrowed down the number of new candidates for medal participation in the Akita Games. Being a member association of IWGA does not by any means guarantee participation in the World Games. The process of detailing the potential participation of disc sports in the Games with IWGA was very demanding for several reasons. For one, of course, many of the decision makers have very little firsthand knowledge of disc sports. In particular, the breadth of our sports was a great surprise to most IWGA staff. The other major challenge was the very specific and limiting conditions of participation that are set for all World Games sports. Over the years, many of us on the WFDF Board have done a great deal of event formatting, but this was by far the most challenging set of circumstances that we had ever encountered. To solve this challenge, we identified several basic goals to drive this process and decision.

We needed to design a participation format that...

1. Follows the mandates of the IWGA.
2. Meets the specific needs of the IWGA organizing committee for the Akita games.
3. We know that we can execute with high quality.
4. Will favorably display the breadth and vigor of disc sports.
- 5 Will be attractive to players who are candidates to participate.
6. Upon consideration, will be accepted and supported by the various disc event organizations.

With so many restrictions and considerations involved, we realized that what was eventually settled on would certainly fall short of each sport's definition of an ideal "world championship" competition. It is worth noting however, that the same is true for many other well-established sports. That is, the World Championship of any particular event is

certainly a better competitive format than their particular Olympic championship. This is not so obvious to our sport because we're so new to this all. The final consideration of course is that we are obligated to strike a grand compromise for this first world-level opportunity. Also, we believe that we have an obligation to represent our games and players as broadly as is practical in this first, and very important opportunity.

In our early submissions to the committee, we offered three options that included a wide range of the disc sports and disciplines and larger numbers of participants than we really expected to be available. The feedback from that submission got us an even more detailed set of guidelines. They encouraged a concentration on the two most popular games, ultimate and golf. We were given a total of ninety participants with six nations to be represented in each sport. Given that scenario, the Board put the question out to the ultimate and golf committees of WFDF for detailed consideration. After considerable discussion and analysis, the committee proposals came back to the Board for approval. The Board made a number of adjustments and formally approved the following procedure:

Summary of WFDF Ultimate Event at the World Games in 2001

As agreed with the IWGA, there will be six nations invited to send Ultimate teams to the 2001 World Games. One of those invited will be Japan, the host nation. The other five nations will be determined by the results of WUC 2000.

WG invitations will be based on the combined results of each country's top three finishes in the six divisions of competition (Open/Women/Coed/Masters/Junior Open/ Junior Women). Because the competition in Akita will be Coed, a country must have a team entered in the coed division to be

considered for an invitation. Scoring within each division will be determined by the number of teams entered in the division. If 20 teams are entered it will be worth 20 points to win, 19 for second and so on down to 1 point for 20th place. Japan's finishes will, for the sake of point distribution, be treated as any other team. If two or more countries are tied for the last invitation position, a tiebreak procedure will be used which will then consider the country's finish in the fourth, fifth and then sixth divisions if necessary. Invited countries must formally accept their WG invitation by November 31st, 2000 or their spots will be given to the next placing WUC countries.

The National Association for each country chosen shall then be responsible for selecting a Coed team to represent their country.

Games will be played on regulation-size fields, under the rules of Ultimate as established by WFDF for that year with the following exceptions:

1. Rosters will be limited to 10 players.
2. Games will be played 6 on 6, with 3 men and 3 women per team.
3. Games will be played in two 45 minute halves.
4. The end of each half will be called at the first score after time has elapsed.
5. A team that cannot field 3 men and 3 women for any point will forfeit that game.

The format will be round robin with a semifinal and final. Each team will play either two or three games on successive days with a semifinal (1v4,

2v3) and final on the day following.

Summary of WFDF Disc Golf Event at the World Games in 2001

As agreed with the IWGA, there will be six nations invited to send a male and a female player to the 2001 World Games. One of those invited

will be Japan, the host nation. The other five nations will be determined by the results of PDGA Pro Worlds 2000 in Michigan.

WG national invitations will be based on the combined results of each nation's top two point scorers in the Open and one top point scorer in the Women's divisions of play. Points will be awarded as follows:

- Scoring within the Open division will be determined by the number of players entered in the division. If 350 players are entered it will be worth 350 points to win, 349 for second and so on down to 1 point for 350th

place. Japanese players' finishes will, for the sake of point distribution, be treated as any other players'.

- Scoring in the Women's division will be the same system as in the Open

with the addition of a multiplier to give each division equal point value. Therefore, if there are 350 Open players and 50 Women's players, the point

multiplication factor will be 7. The winner of the Women's division will get $50 \times 7 = 350$ points, just as the Open winner will. The 5th place women will

get $46 \times 7 = 322$ points, which is proportional to the points earned by the Open player who beat the same percentage of the Open field.

- Nations may enter as many players as are able to qualify in each of the

divisions, but only the two top scorers in the Open and the top Women's scorer will be counted. If two or more countries are tied for the last invitation position, a tiebreak procedure will be used which will award the position to the country which has the higher scoring total for their top man and women combined.

-Invited countries must formally accept their WG invitation by November 31st, 2000 or their spots will be given to the next placing countries.

The National Association for each country chosen shall then be responsible for selecting the male and female players to represent its country in Akita at the World Games.

At the World Games, the competition be played under the rules of disc golf as established by WFDF for that year. The format for both the men's and women's divisions will be as follows:

Preliminary Round:

Round-Robin Match Play. Each player will play a nine-hole match against each other player in the division (5 matches). Based on the won/lost records of that round, the players will advance to a final round. If a tiebreak is needed, the number of holes that each player won will be considered.

Final Round:

The player finishing first in the preliminary round robin will play an 18 hole match against the player who finished second. The winner will be

declared the champion. The third finishing player from the round robin will play the fourth finishing for the third position. The fifth finishing player from the round robin will play the sixth finishing for the fifth position.

Summary

This process involved many difficult decisions. In particular, the Board and the Ultimate Committee realized that the choice of coed play would be controversial. However, given the limitation of one division only, the coed option presented itself as the only feasible option. Given the selection process, we are confident that the elite teams of men and women who will be chosen for the event will provide an extremely high level of ultimate play.

In addition to the format and selection process, there are obviously many more details to be worked out. For instance, we are now at a level of sport where there is routine drug testing. Therefore, players who accept the invitation to play will be under the same constraints as those faced by Olympic athletes.

Perhaps the most important aspect of this great opportunity for disc sports is the fact that it is only a beginning. We realize that there are freestylers, distance throwers, ddc or guts players and others who will be disappointed that their disc sport is not specifically represented in Akita. However, if we are able to carry off this initial participation effectively, we are certain that this will lead to even more international opportunities for all disc sports. We look forward to working with all of the national associations and their players to make this aspiration a reality.

Bill Wright
President, World Flying Disc Federation

Dan "Stork" Roddick
Secretary, World Flying Disc Federation

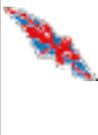
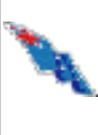
WFDF.org (7/21/2001)
Hero support piece

A Proud Supporter of Historic Disc Golf Events Worldwide.

On August 16th, 2001 Disc Golf will step onto the world stage as an event in the sixth World Games in Akita, Japan. This event brings Disc Golf one step closer to acceptance as an Olympic sport. Hero Disc, the number one promoter of disc golf in Japan and Innova Champion Discs, the number one disc manufacturer in the world are proud to support the following players at the games:

	<p>Barry Schultz Second Place 2000 PDGA World Disc Golf Championships</p>	
	<p>Juliana Korver Three-Time Defending Women's World Disc Golf Champion</p>	
	<p>Michael Sullivan Canadian Disc Golf Champion</p>	



	Derek Robins Great Britain
	Ruth Steele Great Britain
	Simon Feasy New Zealand
	Rebecca Ward New Zealand

Good Luck To All of the Competitors!

	<p>INNOVA INNOVA™ <i>#1 in Disc Golf</i></p> <p>INNOVA JAPAN T'S Loft 5flr. 1-1-9 Nishikubo Musashino City, Tokyo, Japan</p> 	
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Detailed schedule for DG

Players and Staff

Women's Disc Golf Competition (rev. 6/15/01)

Canada:

Competitor-Elaine King- Etobicoke, Ontario

Alternate-Laura Smith- Talbotville, Ontario

Great Britain:

Competitor- Ruth Steele- Reading, Berkshire

Alternate- Sue Underwood

Japan:

Naoko Inami-Tokyo - Tokyo

New Zealand:

Competitor: Rebecca (Roobie) Ward - Christchurch, NZ

Alternate: Penny Jackson - Christchurch, NZ

Sweden:

Competitor-Niloofar Mossavarrahmani - Norrköping, Sweden

United States:

Competitor-Juliana Korver- Mountain View, CA

Alternate-Sylvia Voakes- Bowling Green, Kentucky

Men's Disc Golf Competition (rev. 6/15/01)

Canada:

Competitor-Michael Sullivan- Toronto, Ontario

Alternate-Bryan Motley- Toronto, Ontario

Second Alternate-Eric Vandenberg- Etobicoke, Ontario

Great Britain:

Competitor- Derek Robins - Kenilworth, Warwickshire

First Alternate- Sam Neilson -Kenilworth, Warwickshire

Second Alternate- Simon Luard

Japan:

Yusaku Yoshino

New Zealand:

Competitor- Simon Feasey -Auckland, NZ

First Alternate- Bob Gentil - Auckland, NZ
Second Alternate- Shane Vuletich Auckland, NZ
Third Alternate- Mark Dakiv Wellington, NZ

Sweden:

Competitor- Jesper Lundmark-Skellefteå, Västerbotten, Sweden

United States:

Competitor-Barry Schultz- Stevens Point, Wisconsin
Alternate-Scott Stokely- Ft. Collins, Colorado
Second Alternate-Rick Voakes- Bowling Green, Kentucky

World Games Staff Members

WFDF Officials (6/15/01)

Bill Wright - President - USA
Dan Roddick - Secretary - USA
Fumio Morooka - Technical Delegate - Japan
Sei Fujimura- Staff- Ohmagari, JPN
Disc Golf Officials (3)

> Seppo Nieminen - WFDF Board Member - Finland
Blair Paulson - WFDF Disc Golf Committee Chairperson - USA

Ultimate Officials (6)

Jiro Hosokawa- Trainer -Hiroshima, Japan
Joey Gray - UPA Director / WFDF Treasurer- Colorado Springs, CO,
USA
Paul Eriksson - Sweden
Fernando Najera - Mexico
Larry Imperiale - Evergreen, CO, USA

Disc Golf Schedule (7/10/01)

(Subject to change)

August 14(Tue) Arrival, Check-in and Free Practice

07:00- Check into Plaza Crypton

4-38, Uematurizawa, Tojima-aza,

kawabe-cho, kawabe-gun,

Akita, Japan

Ph: 018-882-4821

Fax: 018-882-4821

07:00- Free practice at Course (address?)

20:00-21:00 Orientation/Athletes & Officials Meeting (room ? at Plaza Crypton?)

August 15(Wed) All Day Player Practice & Free Time

09:30 Bus Leaves Training Center

10:00-12:00 Official practice

12:00-13:00 Lunch (at hotel near course)

13:00-17:00 Free practice

14:00-16:00 Officials and Staff meeting (location?)

16:00- Press Conference (location?)

17:30- Bus Leaves Course

August 16(Thu)-Official Practice and Opening Ceremonies

08:30 Bus Leaves Training Center

09:00-12:00 Official practice

11:00-12:45 Free Time Including Lunch

13:00- Bus Leaves Course for Training Center

14:00- Bus Leaves Training Center for Stadium

15:00-17:00?-General Opening Ceremonies in Yabase Stadium in Akita

17:30? Bus leaves stadium for Training Center

August 17(Fri) Preliminary Play

07:00 Bus Leaves Training Center

08:30- 08:45 Disc Golf Opening Ceremony

Men's Preliminary Round (Match Play 9 Holes)

09:00-10:00 (Hole 1) NZ-JPN

(Hole 7) USA-GB

(Hole 10) SWE-CAN

10:30-11:30 (Hole 13) GB-JPN

(Hole 1) USA-CAN

(Hole 16) SWE-NZ

11:30-12:30 Lunch

13:30-14:30 (Hole 4) CAN-JPN

(Hole 13) USA-SWE

(Hole 10) GB -NZ

15:00-16:00 (Hole 7) SWE-JPN

(Hole 4) USA-NZ

(Hole 16) CAN-GB

16:30-17:30 (Hole 16) USA-JPN

(Hole 4) SWE-GB

(Hole 7) CAN- NZ

17:30 (Hole 9) Playoff(s) (If needed)

18:30 Bus Leaves Course

Women's Preliminary Round (Match Play 9 Holes)

09:00-10:00 (Hole 4) NZ -JPN

(Hole 13) USA-GB

(Hole 16) SWE-CAN

10:30-11:30 (Hole 7) GB -JPN

(Hole 4) USA-CAN

(Hole 10) SWE-NZ

11:30-12:30 Lunch

13:30-14:30 (Hole 1) CAN-JPN

(Hole 7) USA-SWE

(Hole 16) GB-NZ

15:00-16:00 (Hole 13) SWE-JPN

(Hole 1) USA-NZ

(Hole 10) CAN-GB
16:30-17:30 (Hole 10) USA-JPN
(Hole 1) SWE-GB
(Hole 13) CAN-NZ
17:30 (Hole 1)Playoff(s) (If needed)
18:30- Bus Leaves Course

August 18 (Sat) Finals

08:30?- Bus Leaves Training Center
10:00-12:00 Demo & Clinic for General Public
(at course?)
13:00-16:40 Men & Women Match Play for 5th Place Holes 1-18
13:20-17:00 Men & Women Match Play for 3rd Place Holes 1-18
13:40-17:20 Men & Women's Final Holes 1-18
17:30-18:00 Award Ceremony
18:30- Bus Leaves Course
19:30-21:30 Sayonara Party (location?)

August 19 (Sun) Check Out

0?:00-Check out of Training Center

Groundrules and Format for Disc Golf Match Play- World Games- Akita, Japan 2001

(rev. 7/10/01) (Subject to change)

-General Rules of Play

The basic rules of play are the 2001 WFDF rules for disc golf unless otherwise stated. <<http://www.wfdf.org/art8.htm>>

-Equipment

WFDF uses the PDGA approved disc list and all discs on that list are acceptable for play.< <http://www.wfdf.org/ruladi.htm>>

-Format:

Preliminary Round:

Round-Robin Match Play. Each player will play a nine-hole match against each other player in the division (5 matches) with the players advancing to a final round based on their record of wins, losses and ties in the preliminary round. If the won/loss/tie records are identical between players, the following procedures will be used:

Ties in which two players have identical win/loss/tie records, are broken by virtue of the head-to-head match in that round.

If three or more players are tied, the following procedures are used:

(1) Rank the won/loss totals of all holes played in those matches played against the other tied players, and advance the player with the highest total of holes won.

(2) If the tie remains with three or more players, rank the total of all holes won from those matches played against all of the players, and advance the player with the highest total of won holes.

(3) If a tie remains with three or more players, the tied players shall have a sudden-death playoff, beginning on hole #1 for women and hole #9 for men to determine the player or players who will advance.

(4) If, after advancing a player or players by playoff, two players remain tied, advance the player who won the head-to-head match between the two players in that round.

Final Round:

The player finishing first in the preliminary round robin will play an 18 hole match against the player who finished second. The winner will be declared the champion. The third finishing player from the round robin

will play the fourth finishing player for the third position. The fifth finishing player from the round robin will play the sixth finishing player for the fifth position.

-Awards

World Games medals will be awarded to the first, second and third place finishers.

-Sequence and schedule of matches:

August 17(Fri) Preliminary Play

Men's Preliminary Round (Match Play 9 Holes)

09:00-10:00 (Hole 1) NZ-JPN

(Hole 7) USA-GB

(Hole 10) SWE-CAN

10:30-11:30 (Hole 13) GB-JPN

(Hole 1) USA-CAN

(Hole 16) SWE-NZ

11:30-12:30 Lunch

13:30-14:30 (Hole 4) CAN-JPN

(Hole 13) USA-SWE

(Hole 10) GB ?NZ

15:00-16:00 (Hole 7) SWE-JPN

(Hole 4) USA-NZ

(Hole 16) CAN-GB

16:30-17:30 (Hole 16) USA-JPN

(Hole 4) SWE-GB

(Hole 7) CAN- NZ

17:30 (Hole 9) Playoff(s) (If needed)

Women's Preliminary Round (Match Play 9 Holes)

09:00-10:00 (Hole 4) NZ -JPN

(Hole 13) USA-GB
(Hole 16) SWE-CAN
10:30-11:30 (Hole 7) GB -JPN
(Hole 4) USA-CAN
(Hole 10) SWE-NZ
11:30-12:30 Lunch
13:30-14:30 (Hole 1) CAN-JPN
(Hole 7) USA-SWE
(Hole 16) GB?NZ
15:00-16:00 (Hole 13) SWE-JPN
(Hole 1) USA-NZ
(Hole 10) CAN-GB
16:30-17:30 (Hole 10) USA-JPN
(Hole 1) SWE-GB
(Hole 13) CAN-NZ
17:30 (Hole 1) Playoff(s) (If needed)
Final Rounds (Match Play 18 Holes)

13:00-16:40 Men & Women Match Play for 5th Place Holes 1-18
13:20-17:00 Men & Women Match Play for 3rd Place Holes 1-18
13:40-17:20 Men & Women's Final Holes 1-18

-Start of Play

The players shall determine the initial order of tee off by the disc flipping procedure. The winner of the flip chooses to tee first or second. The order of tee off on later holes is determined by the result of the previous holes with the player who last won a hole teeing off first, or if no holes have been won, the order of tee off remains the same.

-Scoring

A player wins a hole if she or he has a total number of throws (including penalty throws assigned) that is lower than the total of her or his

opponent. If both players' total number of throws required to complete a hole (including penalty throws assigned) are equal, the hole is considered a tie.

-Score Recording

At the completion of each hole, the scorekeeper shall announce and record each hole played as being won by one of the players or as having been tied. Players shall confirm their agreement of the announced result. At the end of the match, the scorekeeper shall record and announce the total numbers of holes won by each player. Players shall confirm the total numbers of holes won and the match result by signing the written record of the scorekeeper. The match record shall be submitted to the head official without delay. The head official shall compile a complete record of each player's match results, including the number of holes won.

-Concession

A player may, at his or her discretion, concede a hole to his or her opponent without holing out.

-Order of throwing

A player may, at his or her discretion, invite his or her opponent to putt out even though the opponent is not away. This convention is often followed if a short putt from one player would win the hole, thus making the longer throw irrelevant.

-Completion of Play

Regardless of the hole score, each match shall be played to completion and a record made of the result of each hole.

-Resolution of Rules and Competition Questions

Questions during play should be resolved as described in the WFDF rules for disc golf. In the event of disagreement, the sequence of decision making to resolve questions shall be:

(1) Course officials

- (2) WFDF Golf Committee Chairperson- Blair Paulsen
- (3) WFDF President- Bill Wright

2001 AKITA WORLD GAMES DISC GOLF COURSE'S DESCRIPTION							
Hole: Par 3, 18holes for Men's and Women's preliminaries and finals		Course Description: Akita(Oomagari-city) has 1 permanent 9 holes course on the site. Temporary 18 holes are tournament, which has a good mix of left, right and straight holes and a combination of tight woods shots, wide					
Baskets: Innova Champion Discatcher Pro portable		There are 11 notorious holes which make a challenge to you to throw a disc from the imaginary island(tee area). Remember these islands themselves are considered as the only safe areas. This means all areas on 11holes are considered as an out-of-bound. Because of the nature of the match play tournament, the holes are subject to cl					
Tees: Grass							
Distance: 2054m(6846ft.)							
In: 892m(2973 ft.) Out: 1162m(3873 ft.)							
Out-of-Bound: All areas except the two islands(the one is for the tee area island, and the other for the pin area island surrounded by the road)on #1,#3, #4, #6, #8, #9, #11, #13, #15, #17, and #18. All pin area surrounded by the roadon #2, #5,#7,#10, #12, #14, and #16. Parkroads, Parking lots, stairs and designated area encircled with a rope							
Hole	Undulations: From Tee to the Pin	Sectioned drawings from Tee area to the Pin	Wind Direction	Throw options from Tee			Required skills
				Anhyzer	Straight	Hyzer	
# 01 94m 313 ft.	Flat		Crosswind (from left to right)	Moderate ◦	◦		An accurate pin point throw
# 02 97m 323 ft.	Moderate downslope in 1m height		Headwind		◦	◦	A precise pin point throw and landing angle avoiding the road(OB)
# 03 98m 326 ft.	Flat		Headwind		Low ◦		A precise pin point with low straight throw
# 04 85m 283 ft.	Downslope in 1.5m height		Crosswind (from right to left)			Moderate ◦	A controlled high airshot and undulations
# 05 98m 326 ft.	Downslope in 2m height		Headwind	Moderate ◦			Big upside down throw, landing angle, and calculating head wind
# 06 120m 400 ft.	Flat		Tailwind	◦	◦	◦	A controlled powerful drive in the open area
# 07 126m 420 ft.	Flat		Tailwind	Moderate ◦			A precise pin point throw
# 08 84m 280 ft.	Upslope in 8m height		Tailwind			Big ◦	A precise pin point throw and undulations

Addresses From a DG mailing:

From: "Kurisaka Koshiro" <kurik@icnet.ne.jp>
 Reply-To: "Kurisaka Koshiro" <kurik@icnet.ne.jp>
 Date: Tue, 24 Jul 2001 13:27:20 +0900
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A later WG doc. There are other DG pitch materials for 2006 and 2001 around somewhere. If needed, check WFDF archives.

World Games Technical Director (WGTD) (3/03/06 draft)

Overview:

For the World Flying Disc Federation, the Technical Director is the most essential part of our participation in the World Games. For some other, larger federations, the position may be less essential, but for WFDF, the Technical Director coordinates a wide array of the pre-event preparations. Because of that broad responsibility, the technical director must also have a similarly-diverse set of skills and qualifications:

- Because the site is in a different location for each celebration of the World Games, it is essential for the WFDF Technical Director to have reasonable proximity to the hosting city. This is necessary because in many cases there will have to be on-site reviews of competition venues and perhaps even involvement in pre-event site preparation. Additionally, there often are World Games meetings held in the hosting city and the TD must be able to participate in those meetings without undue inconvenience and expense.
- Also related to the fact that the World Games hosting city changes every four years, the technical director must have an intimate working knowledge of the culture and language of the hosting region.
- Beyond these qualifications, it is also desirable for the Technical Director to have a close and positive working relationship with the flying disc community of the hosting region. In short, the most promising candidates for this important position will typically be established residents of the hosting country, who are also part of the local playing community. Candidates not having all of these

characteristics may be considered, but to be successful, they must still meet each of these qualifications.

- Additionally, because the Technical Director will be a primary representative of WFDF, it is very important that he or she be prepared to deal with World Games officials in a very professional and businesslike manner. This responsibility would most likely require the demonstration of a successful track record of these abilities in business, academic or political settings.
- The Technical Director must also be very familiar with the rules, regulations and playing procedures of the disc sports, which are involved in the World Games. Additionally, the TD must have a good working relationship with the appropriate WFDF officials and committees related to participation in the World Games.
- -The position of Technical Director requires a consistent flow of communication. To facilitate that process, the TD must be able to provide frequent e-mail contact and have a high level of English language skills, which allow for effective communication with WFDF officials and others.
- The typical tenure of a WFDF Technical Delegate for the World Games begins approximately 3 years and 9 months prior to the World Games and ends 1 year after the Games.

WFDF World Games Timeline

The World Games are celebrated every four years in a different location. That cycle essentially dictates a similar four-year cycle of WFDF activity to manage its participation in the Games. Below are the key milestones of that cycle. The times that are listed are based on the period of time remaining until the next Games.

- **4 years**- Wrap up on recently-concluded event. This should include a detailed report on all aspects of the games including:
 - pre-event process
 - details of the competitions
 - rules and procedures
 - equipment considerations

- health and safety issues
- local disc community relations and impact
- player and team selection procedures
- staffing
- playing conditions
- housing and accommodations
- transportation
- publicity
- relations with IWGA, WG and Host
- feedback from participants and staff
- suggestions for future improvements
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(Staff and Resources- TD and WG Steering Committee (WGSC) Gathering feedback from participating teams over 2-3 weeks and 6-10 person hours of report preparation.)

- **-4 years-** Formal notes of appreciation from WFDF to World Games, IWGA, host organization, sponsors, participating member nations and players, and others as appropriate.
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(Staff and Resources- TD 2 hours of message preparation and delivery.)

- **3.5 years-** Formal Board and staff review of past World Games participation and consideration of future. This process also resets the timeline for the upcoming Games.
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(Staff and Resources- Board, TD and WGSC discussion over 3-4 weeks and 3-4 person hours of summary preparation.)

- **3.4 years-** WFDF Board sends formal message to IWGA with comments on past Games and proposals for participation in future Games.
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(Staff and Resources- TD and WGSC 3-5 person hours of message preparation and delivery.)

- **3.25 years** (or sooner if IWGA responds earlier with definitive information)- Planning for next Games preparation begins by Team and Individual Event Committees.

(Staff and Resources- ongoing work by above committees 16 –20 person hours.)

- **3.25 years** – Board sends follow up to IWGA if no response. This is important because it's been a problem in the past. Lack of IWGA response does not necessarily mean that all is well. It's important to get them to detail any concerns that they may have as soon as possible, so they can be addressed.

(Staff and Resources- Chairs of Team and Individual Event Committees 4 person hours of message preparation and delivery.)

3.25 years- Selection of a TD for the upcoming Games to be completed along with determination of WG Steering Committee (WGSC). Former TD also continues for 3 more months. This period of TD overlap is to help provide continuity.

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(Staff and Resources- Former TD and WGSC 10- 15 person hours.)

- **3.0 years-** (assuming that IWGA response indicates future involvement and Board wishes to continue in World Games) Committees and Board begin initial planning for upcoming Games including selection of TD, review of competitor selection procedure, competition schedule and procedures. Each of these considerations are, of course, compounded if it is anticipated that there will be a significant change in the WFDF events to be included in the upcoming Games. This process may also include gathering of feedback and input from member countries and previous participants.

(Staff and Resources- TD and WG Steering Committee (WGSC) Gathering feedback from participating teams over 2-3 weeks and 6-10 person hours of report preparation. Last task of former TD.

- **2.5 years-** TD and WG Steering Committee follow up with IWGA to pursue any outstanding questions regarding the upcoming Games. Formal letter of thanks sent to former TD.

(Staff and Resources- TD and WGSC 2-6 person hours.)

- **2.25 years-** TD and WGSC move to get Board approval on the proposed plans and procedures for the upcoming Games. When approved, these plans and procedures are shared with national members and the public as appropriate.

(Staff and Resources- TD and WGSC 4-8 person hours.)

- **2.00 years-** WGSC establishes preliminary understandings with WG qualifying events.

(Staff and Resources- TD and WGSC 2-6 person hours.)

- **1.75 years-** TD and WGSC establish preliminary understandings with regional and local playing community of upcoming Games. If determined, intended playing sites are visited and reviewed. If additional development or improvement of playing sites is required, plans for that effort are developed.

(Staff and Resources- TD and WGSC 10-20 person hours.)

- **1.75 years-** Ongoing communication with GAISF, IWGA, WADA and Games host organization during this time. This may include on-site meetings or travel to IWGA meetings that are held elsewhere.

(Staff and Resources- TD 20-60 person hours.)

- **1.5 years-** WGSC releases formal announcement of plans and procedures for upcoming Games to member countries and public as appropriate. Formal understandings are established with WG qualifying events. World Games section of wdf.org website set up with info on upcoming Games. This is continually updated as the event approaches.

(Staff and Resources- TD 10-30 person hours.)

- **1.25 years-** WGSC and TD provide Board with comprehensive update of all preparations for upcoming Games, including highlights of any areas of apparent difficulties or potential problems.

(Staff and Resources- TD and WGSC 2-6 person hours.)

- **1.00 year-** Contacts with GAISF, IWGA, WADA and Games host continue as do on-site arrangements as necessary. Direct work with qualifying events during this time provides the information needed to identify candidates for participation in the upcoming games.

(Staff and Resources- TD and WGSC 20-40 person hours.)

- **8 months** – Initial details of participation are sent to identified member countries. World Games Info Newsgroup set up for those

member countries. Biweekly updates begin. Verification of competition schedule and sites. Communication of WADA requirements to all participating member countries. Selection and invitation of event staff by WGSC. Determination of housing, transportation and other similar arrangements by TD.

(Staff and Resources- TD and WGSC 30-60 person hours.)

- **6 months**- Accreditation process for staff and competitors coordinated by TD. Finalization of event schedule, and procedures by WGSC and Board.

(Staff and Resources- TD and WGSC 30-60 person hours.)

- **3 months**- Continuing review of all event aspects and communication with all involved parties leading up to the event itself. By necessity, focus of effort at this time is on any problematic aspects and are unpredictable.

(Staff and Resources- TD and WGSC 60-80 person hours.)

- **1 month through Games**- TD and other staff travel to Games site and management of all aspects of the event. Enjoy the fruits of four years of labor.

(Staff and Resources- TD and WGSC and other appointed WFDF staff 100-400 person hours.)
