Scorekeeper's guide WUGC 2004

A. Scorekeeper tasks before a game

- Before first game each day: pickup scorekeeper equipment package from tournament center
- Make sure the playing field is setup properly and on time (cones)
- Monitor the arrival of teams and request signatures on roster sheets 15 minutes before game
- Write in team names and other game information on paper score sheet

B. Scorekeeper roles and tasks during games:

Due to the fact that we are using a mobile device to capture information for the first time at a World Championship the roles of the two scorekeepers will be slightly changed from how they have been performed before.

• Scorekeeper operating mobile device

The scorekeeper operating the mobile device has two tasks:

- 1. Operate the mobile device for game event capture
- 2. Give the signal whistles
- Scorekeeper responsible for paper documentation

The scorekeeper using the paper score sheet has three main tasks:

- 1. Keep track of the goals and timeouts using the paper score sheet
- 2. Maintain a backup clock of the total game time (start the clock at the start of the game).
- 3. Change the figures on the scoreboard, which is visible to the teams and audience.

Please refer to the Rules section of the Player's handbook for details.

C. Scorekeeper tasks after games:

- 1. Get spirit scores and signatures on to paper score sheet from team captains
- 2. File score sheet into scorekeeper folder
- 3. Ask teams to "walk the playing field" and place loose turf and grass into place

- D. Scorekeeper tasks after the final game of the day on a field:
 - 1. Collect cones from field and return them to central storage at each field/site
 - 2. Collect all remaining rubbish near or on the field that they have been officiating on
 - 3. Return scorekeeper's equipment package to the tournament center
- E. Scorekeeper equipment package for each field contains:
 - scorekeeper folder containing:
 - WUGC 2004 game schedule
 - WFDF Ultimate rules v. 28.1.2002 effective at WUGC 2004
 - Player's Handbook containing rules section with tournament specific procedures
 - roster sheets for all teams playing on that field during that day
 - empty score sheets
 - user guide for the mobile scoring device
 - telephone directory
 - mobile scoring device Nokia 6600 + two reserve batteries
 - stopwatch
 - whistle
 - 5 game discs
 - pens

F. Equipment brought to the field by field staff before games each day:

- corner cones
- two chairs for scorekeepers
- table
- scorekeeper shelter