

### Coaches & Captain's Meeting

**Virtual Briefing Deck** 





#### **Event Communication**

- Coaches & Captains Whatsapp
  - Used for sending information to Captains & Coaches
  - Primary communication channel for schedule changes!
  - Scan QR Code to Join
  - <u>https://chat.whatsapp.com/DD4AEB9MLe2ES5zGKxYiKT</u>





### **Competition Rules**

Game Point	Game Time	Half Point	Half Time	Half Time	Timeouts
Target	Cap	Target	Cap	Length	
15	90 Min	8	55 Min	7 Min*	4/game Max 2/half

- Following current point when Time Cap is reached
  - +1 to highest score = new Point Target
  - Half Cap and End of Game Cap work the SAME way. +1 = New Half Point Target
- Cap does not impact use or number of Timeouts
- \*Half Time (Mandatory Break)



### Game Starting & Time Process

- Roster Verification with scorekeeper 10 min prior to game
- Pre-Game Flips prior to game
  - Inform Timekeeper/Scorekeeper of results and team colours
  - Mixed: Flip for which team will determine initial ratio
    - Following 1st point, ratio changes
    - Thereafter ratio changes every 2 points
    - Gender Matching Pulls in effect
- Post-Game
  - Confirm game score with Scorekeeper
  - Deliver SOTG score to Scorekeeper
  - Post Game activities should occur off the field if the next game is beginning shortly. (Give next teams space to warm up)



### **Time Process**

- Game Start
  - Game clock will start on the scheduled time if field is available
  - Game clock will only stop for SOTG stoppage, prolonged injury situation (more than 2 min) or game delay (e.g. weather)
- Time Between Points Timekeeper or Game Advisor will signal
  - 45 Sec: Offence 15 Sec warning (1 whistle)
  - 60 Sec: Offence Ready/Defence 15 Sec warning (2 whistles)
  - 75 Sec: Pull (3 whistles)



### **Time Process Continued**

- **Timeouts During Points** 
  - Offensive team has Seventy-Five (75) sec to set Ο
  - Defensive team has Ninety (90) sec to check disc into play Ο
- **Timeouts Between Points** 
  - Timeout adds Seventy-Five (75) sec to time between points Ο
- Foul/Violation Call
  - After fifteen (15) sec captains could/should get involved Ο
  - After forty-five (45) sec if the conversation is no longer productive the call will be Ο considered contested. Sixty (60) sec if translators are needed.
  - Coaches/Captains may enter the field to correct a call by their team to a result which Ο is to the detriment of their own team
- Turnover
  - Disc in field of play is put back into play after ten (10) sec. In endzone/out of play (20) Ο sec



# Spirit of the Game Stoppage

- If a team's captain, spirit captain or WFDF Official believes that either or both teams are failing to follow the Spirit of the Game (SOTG), they may call a "Spirit of the Game Stoppage". This can only be called:
  - During a stoppage in play
  - Between Points
- Spirit of the Game Stoppages:
  - Do not impact the number of Timeouts either team has
  - Will stop the game clock immediately on being called
  - Must be used to address the issues of Spirit by the teams during the current game and not for any tactical reasons



# Weather Procedure - Lightning

- WFDF Officials, working with Tournament Organizers, will monitor local weather and make decisions on the suspension of a games
- Lightning suspension will be communicated by volunteers and using WhatsApp
  - Games and game time will be stopped, players and officials will leave fields to cars, buildings (not tents)
  - Players will return once WFDF officials give the all clear
  - Appropriate warm up time will be given before games resume
- Any delays may impact future game start times
  - WFDF may act to shorten games, cancel games or adjust schedule as needed due to extreme delays in the playing schedule



#### Weather Procedure - Heat

- WFDF Officials, working with Tournament Organizers, will monitor local weather and make decisions on the suspension of games
- In the case of extreme hot weather, play may be adjusted in the following ways:
  - Additional stoppages may be added between points
  - Play may be rescheduled to avoid playing in the hottest time of day
  - Play may be suspended if conditions are too extreme
- Weather Delays will be announced on radio (fields), email (Team Administrators) & WhatsApp



# Game Officials

- Each game will have a Scorekeeper and Timekeeper, responsible for:
  - Providing Official Game Disc which must be used at event
  - Roster verification prior to start of game
  - Monitor and announce time items (Game Start, Timeouts, Time between points, Half Time, Game Cap)
  - Record score and statistics (Goals & Assists)
  - Collect SOTG scores at the conclusion of game
- These officials **DO NOT:** 
  - Give rule clarification and/or advice on calls when asked
  - Make calls when asked by teams
  - Implement any penalties (Time violations, Off-Sides)



### Game Advisors

- Game Advisors working a game have these responsibilities:
  - Pre-Game Meeting with teams and record result of flip(s)
  - Monitor and announce time items
  - Use hand signals to communicate calls
  - Signal off-side & time infractions, penalties called by players
  - Monitor player uniforms (Showcase Games)
  - Give rule clarification and advice on calls when asked
  - Respect 3 meter line always, especially when you have GAs
- Player/Official Ejection
  - The Head GA has the ability to eject a player or support person from a game for misconduct (All ejections reviewed TRG)



# Tournament Rules Group (TRG)

- The Tournament Rules Group for WU24 2023:
  - Patrick Fourcampre-Maye (FRA): Tournament Technical Director (Chair)
  - Linda Kudo (CAN): Head Game Advisor
  - Yenny Pardo (COL): WFDF Event Coordinator
  - Karen Cabrera (PHI): LOC Tournament Director
  - TBC: Spirit of the Game Director



Tournament Rules Group (TRG)

- TRG Responsibilities
  - Final decision making group for all disciplinary actions
  - Review of any player ejections
  - Conduct complaint committee for duration of event
  - Review SOTG scores
  - Official means of communication for teams regarding competition



### Spirit of the Game

"Competitive play is encouraged, but never at the expense of respect between players, adherence to the rules, and the basic joy of play"

- SOTG scores will be collected after each game, reviewed daily and published
- The SOTG director or assistant may communicate with teams during the event to address low SOTG scores and work with teams to improve their performance going forward
- Communication between the WFDF SOTG Group and teams during the event regarding Spirit Scores is an essential part of of the SOTG process



# Player Conduct

- It is expected that all participants act with the utmost of professional conduct. Your actions reflect on yourselves, your teams and your countries.
- Inappropriate Conduct includes but is not limited to:
  - On field actions that are contrary to the Spirit of the Game;
  - Intentionally striking another person;
  - Discriminatory words or deeds on or off the field of play;
  - Destruction or disrespect for property at any location;
  - Violent or criminal behaviour, including theft;
  - Disrespect shown towards staff, volunteers or spectators in person or on-line.
- The TRG will review all incidents of misconduct reported by tournament staff, volunteers or participants



#### **LOC Information**

- Website <u>https://aougc.sport/</u>
- Venue Rules





#### WFDF Anti-Doping - Testing at WU24





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- The <u>WFDF Anti-Doping rules as of 1 January 2023</u> apply to the WFDF 2023 Asia Oceanic Ultimate & Guts Championships (AOUGC) competitions.
- The rules are available from the official WFDF website <u>https://wfdf.sport/anti-doping/</u>
- Captains may receive further information on the rules and their implementation after the captains meeting from WFDF Executive Director Volker Bernardi upon request.



#### WFDF Anti-Doping - Testing at WUCC

- Each player of participating in at event must sign the <u>Anti-Doping</u> <u>declaration form</u>.
- Testing can occur anytime and anywhere to any accredited participant during the event
- Other authorities may conduct independent testing



#### WFDF Anti-Doping - Testing at WU24

- TUE applications must be handed over to the WFDF Executive Director no later than end of June 2, 2023
- Only official TUE application are accepted

No TUE application will be accepted after that deadline

• Exemption: Emergency medical procedures required during WU24





# Uniform Requirements

- All Showcase Games will have Game Advisors who will monitor team uniforms according to the WFDF Championships Appendix Section C
  - All players must wear team shirt and shorts
  - All hats worn by team members must match in colour and style and have the same logo.
  - Visors or Headbands with team or no logo are permitted if they match in colour with the team hats.
  - Coaches & Support staff should wear attire that is similar to that of the team
- Team uniform colour may be assigned by GAs/WFDF



# Finals/Medal Ceremony

- Teams in Finals may have further communications on procedure by WFDF/TOC once matches are determined
- Medals (28 per team) will be presented following each Gold Medal game for Gold, Silver, Bronze and SOTG
  - Bronze and SOTG teams are asked to be in uniform and prepared to attend medal presentation following final game in their division
  - We ask that the Post-Game celebration for the final game be delayed until after the medal ceremony
  - Players/Coaches should follow direction and instruction of volunteers for medal ceremony



#### Questions and FAQ

• Link - <u>https://forms.gle/1b243GzmeLtMHbhU7</u>





### Good Luck!

