

# Coaches & Captain's Meeting

Virtual Briefing Deck



# Event Communication

- Coaches & Captains Whatsapp
  - Used for sending information to Captains & Coaches
  - **Primary communication channel for schedule changes!**
  - Scan QR Code to Join
  - <https://chat.whatsapp.com/FLGEUAcYyXm7oFL4INFzlr>



# Competition Rules

| Game Point Target | Game Time Cap | Half Point Target | Half Time Cap | Half Time Length | Timeouts                |
|-------------------|---------------|-------------------|---------------|------------------|-------------------------|
| 15                | 90 Min        | 8                 | 50 Min        | 7 Min*           | 4/game<br>Max<br>2/half |

- Following current point when Time Cap is reached
  - +1 to highest score = new Point Target
  - Half Cap and End of Game Cap work the SAME way. +1 = New Half Point Target
- Cap does not impact use or number of Timeouts
- \*Half Time (Mandatory Break)

# Game Starting & Time Process

- Roster Verification with scorekeeper 10 min prior to game
- Pre-Game Flips prior to game
  - Inform Timekeeper/Scorekeeper of results and team colours
  - Mixed: Flip for which team will determine initial ratio
    - Following 1st point, ratio changes
    - Thereafter ratio changes every 2 points
    - Gender Matching Pulls in effect
- Post-Game
  - Confirm game score with Scorekeeper
  - Deliver SOTG score to Scorekeeper
  - Post Game activities should occur off the field if the next game is beginning shortly. (Give next teams space to warm up)

# Time Process

- Game Start
  - Game clock will start on the scheduled time if field is available
  - Game clock will only stop for SOTG stoppage, prolonged injury situation (more than 2 min) or game delay (e.g. weather)
- Time Between Points - Timekeeper or Game Advisor will signal
  - 45 Sec: Offence 15 Sec warning (1 whistle)
  - 60 Sec: Offence Ready/Defence 15 Sec warning (2 whistles)
  - 75 Sec: Pull (3 whistles)

# Time Process Continued

- Timeouts During Points
  - Offensive team has Seventy-Five (75) sec to set
  - Defensive team has Ninety (90) sec to check disc into play
- Timeouts Between Points
  - Timeout adds Seventy-Five (75) sec to time between points
- Foul/Violation Call
  - After fifteen (15) sec captains could/should get involved
  - After forty-five (45) sec if the conversation is no longer productive the call will be considered contested. Sixty (60) sec if translators are needed.
  - Coaches/Captains may enter the field to correct a call by their team to a result which is to the detriment of their own team
- Turnover
  - Disc in field of play is put back into play after ten (10) sec. In endzone/out of play (20) sec

# Spirit of the Game Stoppage

- If a team's captain, spirit captain or WFDF Official believes that either or both teams are failing to follow the Spirit of the Game (SOTG), they may call a "Spirit of the Game Stoppage". This can only be called:
  - During a stoppage in play
  - Between Points
- Spirit of the Game Stoppages:
  - Do not impact the number of Timeouts either team has
  - Will stop the game clock immediately on being called
  - Must be used to address the issues of Spirit by the teams during the current game and not for any tactical reasons

# Weather Procedure - Lightning

- WFDF Officials, working with Tournament Organizers, will monitor local weather and make decisions on the suspension of a games
- Lightning suspension will be communicated by volunteers and using WhatsApp
  - Games and game time will be stopped, players and officials will leave fields to cars, buildings (**not tents**)
  - Players will return once WFDF officials give the all clear
  - Appropriate warm up time will be given before games resume
- Any delays may impact future game start times
  - WFDF may act to shorten games, cancel games or adjust schedule as needed due to extreme delays in the playing schedule



## Weather Procedure - Heat

- WFDF Officials, working with Tournament Organizers, will monitor local weather and make decisions on the suspension of games
- In the case of extreme hot weather, play may be adjusted in the following ways:
  - Additional stoppages may be added between points
  - Play may be rescheduled to avoid playing in the hottest time of day
  - Play may be suspended if conditions are too extreme
- **Weather Delays will be announced on radio (fields), email (Team Administrators) & WhatsApp**

# Game Officials

- Each game will have a Scorekeeper and Timekeeper, responsible for:
  - Providing Official Game Disc which must be used at event
  - Roster verification prior to start of game
  - Monitor and announce time items (Game Start, Timeouts, Time between points, Half Time, Game Cap)
  - Record score and statistics (Goals & Assists)
  - Collect SOTG scores at the conclusion of game
- These officials **DO NOT**:
  - Give rule clarification and/or advice on calls when asked
  - Make calls when asked by teams
  - Implement any penalties (Time violations, Off-Sides)

# Game Advisors

- Game Advisors working a game have these responsibilities:
  - Pre-Game Meeting with teams and record result of flip(s)
  - Monitor and announce time items
  - Use hand signals to communicate calls
  - Signal off-side & time infractions, penalties called by players
  - Monitor player uniforms (Showcase Games)
  - Give rule clarification and advice on calls when asked
  - Respect 3 meter line always, especially when you have GAs
- Player/Official Ejection
  - The Head GA has the ability to eject a player or support person from a game for misconduct (All ejections reviewed TRG)

# Tournament Rules Group (TRG)

- The Tournament Rules Group for PAUC 2023:
  - Brian Gisel (CAN): Tournament Technical Director (Chair)
  - Steve Baker (AUS): Head Game Advisor
  - Karina Woldt (AUS): WFDF Managing Director Events
  - Juan Acosta (USA): LOC Tournament Director
  - Andrea Isabel Mariñez (DOM): Spirit of the Game Director

# Tournament Rules Group (TRG)

- TRG Responsibilities
  - Final decision making group for all disciplinary actions
  - Review of any player ejections
  - Conduct complaint committee for duration of event
  - Review SOTG scores
  - Official means of communication for teams regarding competition

# Spirit of the Game

**“Competitive play is encouraged, but never at the expense of respect between players, adherence to the rules, and the basic joy of play”**

- SOTG scores will be collected after each game, reviewed daily and published
- The SOTG director or assistant may communicate with teams during the event to address low SOTG scores and work with teams to improve their performance going forward
- Communication between the WFDF SOTG Group and teams during the event regarding Spirit Scores is an essential part of the SOTG process

# Player Conduct

- It is expected that all participants act with the utmost of professional conduct. Your actions reflect on yourselves, your teams and your countries.
- Inappropriate Conduct includes but is not limited to:
  - On field actions that are contrary to the Spirit of the Game;
  - Intentionally striking another person;
  - Discriminatory words or deeds on or off the field of play;
  - Destruction or disrespect for property at any location;
  - Violent or criminal behaviour, including theft;
  - **Disrespect shown towards staff, volunteers or spectators in person or online.**
- The TRG will review all incidents of misconduct reported by tournament staff, volunteers or participants

## LOC Information

- Website FAQ - <https://pauc.sport/faq/>
- All teams and players using the carpark must follow instructions and cross only on the designated crosswalk- this is to ensure buses in both directions are expecting pedestrians - crossing the road in other areas is strictly forbidden
- All event participants **MUST** use the main entrance to the polo fields which is under the pergola and down the catwalk! No players may cut around the sides of buildings- this is for safety and to protect the privacy of neighbours
- Busses will only pick up and drop off at the designated bus stop area- please remain seater especially on arrival at the polo fields until the bus is at the stop(this is for when buses are queuing back- they will drive up to stop)



## LOC Information

- Facility Staff, event staff and volunteers will be checking to make sure athletes and spectators are following the site rules. Those caught in violation of the rules risk being barred from the facility, team/athlete disqualifications, and vehicle towing. Thank you for following the site rules!
- All WFDF events are smoke-free. No cigarettes or smoking allowed on site
- STAY OFF private property
- No dogs allowed
- All horses have the right of way
- No swimming in the pond
- No driving on the fields
- No Public Urination

## WFDF Anti-Doping - Testing at PAUC



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- The **WFDF Anti-Doping rules as of 1 January 2023** apply to the WFDF 2023 Pan American Ultimate Championships (PAUC) competitions.
- The rules are available from the official WFDF website  
[\*\*https://wfdf.sport/anti-doping/\*\*](https://wfdf.sport/anti-doping/)
- Captains may receive further information on the rules and their implementation after the captains meeting from WFDF Executive Director Volker Bernardi upon request.

## WFDF Anti-Doping - Testing at PAUC

- Each player of participating in at event must sign the **Anti-Doping declaration form**.
- Testing can occur anytime and anywhere to any accredited participant during the event
- Other authorities may conduct independent testing

## WFDF Anti-Doping - Testing at PAUC

- TUE applications must be handed over to the WFDF Executive Director no later than end of November 27, 2023
- Only official TUE application are accepted

No TUE application will be accepted after that deadline

- Exemption: Emergency medical procedures required during PAUC



# Showcase Games

- Most games taking place on **Fields 1 & 2** are considered showcase games and will be streamed live at [Ultiworld.com](https://ultiworld.com)
- These games should adhere to the tournament schedule, but some adjustment could occur due to broadcasting requirements.
- Field Participant Restrictions
  - Field 1 & 2 - Adhere to safety lines for protection of players and Game Advisors
- Schedule changes and Playoff Field decisions communicated on **WhatsApp, use QR code to join WUCC Teams Group!**

# Uniform Requirements

- All Showcase Games will have Game Advisors who will monitor team uniforms according to the WFDF Championships Appendix Section C
  - All players must wear team shirt and shorts
  - All hats worn by team members must match in colour and style and have the same logo.
  - Visors or Headbands with team or no logo are permitted if they match in colour with the team hats.
  - Coaches & Support staff should wear attire that is similar to that of the team
- Team uniform colour may be assigned by GAs/WFDF

# Commentator Team

PAUC Commentator Coordinator - Emi Fitzgerald

- Teams please provide Starting Lineups for games on Field 1 & 2: 5 min prior to game start (post disc flip)
- Interviews
  - Half-Time with Coach (30 sec to 1 min)
  - Post game with Athlete from winning team (30 sec to 1 min)
- Commentator Team
  - Emi Fitzgerald, Ian Toner, Gaby Jimenez, Andrea Trujillo, Robyn Fennig, Danie Proby



# Finals/Medal Ceremony

- Teams in Finals may have further communications on procedure by WFDF/TOC once matches are determined
- Medals (28 per team) will be presented following each Gold Medal game for Gold, Silver, Bronze and SOTG
  - Bronze and SOTG teams are asked to be in uniform and prepared to attend medal presentation following final game in their division
  - We ask that the Post-Game celebration (Spirit Circle) for the final game be delayed until after the medal ceremony
  - Players/Coaches should follow direction and instruction of volunteers for medal ceremony

## Questions and FAQ

- Link - <https://forms.gle/tfQRPZZs2RVP427QA>



Good Luck!

